

Here there be Dragons!

Join us for our **Reading Dragons** challenge and earn your own magical menagerie! Earn a family of mythical creature cards for each week you read. A family includes 4 cards featuring the egg, baby, teen, and adult of the creature. Each **30 minutes of reading** will earn you a creature card, earning up to 1 family of cards per week. Collect the featured weekly card set or choose from a selection of other available cards. After you earn your digital creature cards, stop by the library to pick up the physical cards. Use the cards to play your own card games!

This challenge is open to kids **ages 5-17** and will run from **September 1, 2023** to **April 30, 2024**.

There are two card games you can play with your Reading Dragons cards.

How to Play Rock, Paper, Scissors

Every card has one of 3 colors assigned to it: Red, Green or Blue.

Red (fire) beats Green (plants). Green (plants) beats Blue (water). Blue (water) beats Red (fire)

To play the game, each player needs 3 cards, one of each color. Without showing their opponent they will each select one of their cards to play. Then at the same time they will lay down their selected card.

If the card is the same color, it will be a draw and they will play again.

How to Play War

This game works best with 2 players. For this game the kids will need to have collected several dragon cards.

Before playing this game, participants should write their names on their cards so they don't get them mixed up with the other player's cards.

Take all of the card decks, mix them up, and divide them into equal piles for each player.

Players will keep their piles face down and play the card from the top of their pile.

How to figure out who wins

First check the card colors to find a winner

Red (fire) beats Green (plants). Green (plants) beats Blue (water). Blue (water) beats Red (fire)

The winner takes both cards and adds them to their win pile.

If both players have the same color, next look at the age of the creature. The oldest creature wins. Eggs are the youngest and adults are the oldest.

If both players' creatures are the same age and the same card color then they will have a war.

Each player puts 2 cards face down. Then each player plays one card face up. Again, check the card colors and creature age to see who wins. The winner takes all the cards both players laid down in the war.

The game ends when the players run out of cards to play. (If for some reason one player has extra cards, those cards are discarded and do not count when determining the winner)

Whoever has the most cards in their win pile is the winner.